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## Experiences and Lessons Learned with a Portable Interface to Hardware Performance Counters



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### Tools for Performance Evaluation

- » Timing and performance evaluation has been an art
- » Resolution of the clock
- » Issues about cache effects
- » Different systems
- » Can be cumbersome and inefficient with traditional tools
- » Situation about to change
- » Almost all high performance processors include hardware performance counters.
- » Some are easy to access, others not available to users.
- » On most platforms the APIs, if they exist, are not appropriate for the end user or well documented.

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### PAPI PERFORMANCE APPLICATION PROGRAMMING INTERFACE

- » PAPI is a proposed "standard" cross-platform interface to hardware performance counters.
- » PAPI provides two APIs to access the underlying performance counter hardware:
  - » A low-level interface designed for tool developers and expert users, and
  - » A high-level interface for application engineers.

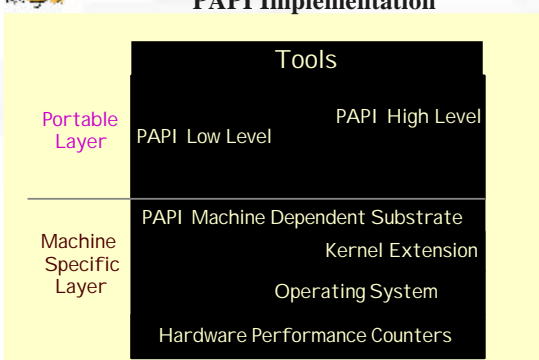
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### Hardware Counters

- » Small number of registers dedicated for performance monitoring functions
  - AMD Athlon, 4 counters
  - Pentium <= III, 2 counters
  - Pentium IV, 18 counters
  - IA64, 4 counters
  - Alpha 21x64, 2 counters
  - Power 3, 8 counters
  - Power 4, 8 counters
  - UltraSparc II, 2 counters
  - MIPS R14K, 2 counters

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### PAPI Implementation



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### PAPI Preset Events

- » Proposed standard set of event names deemed most relevant for application performance tuning
- » Exact standardization of the semantics not possible
  - » eg IBM's FMA
- » PAPI supports approximately 100 preset events.
- » Mapped to native events on a given platform
  - » Preset events are mappings from symbolic names to machine specific definitions for a particular hardware event.
  - » Example: **PAPI\_TOT\_CYC**
- » PAPI also supports presets that may be derived from multiple underlying hardware metrics.
  - » Example: **PAPI\_L1\_DCM**

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**Sample Preset Listing**

```

tests/avail
Test case 8: Available events and hardware information.
-----
Vendor string and code : GenuineIntel (-1)
Model string and code  : Celeron (Mendocino) (6)
CPU revision           : 10.000000
CPU Megahertz         : 366.504944
-----
Name      Code      Avail  Deriv  Description (Note)
PAPI_L1_DCM 0x80000000 Yes    No    Level 1 data cache misses
PAPI_L1_ICM 0x80000001 Yes    No    Level 1 instruction cache
misses
PAPI_L2_DCM 0x80000002 No     No    Level 2 data cache misses
PAPI_L2_ICM 0x80000003 No     No    Level 2 instruction cache
misses
PAPI_L3_DCM 0x80000004 No     No    Level 3 data cache misses
PAPI_L3_ICM 0x80000005 No     No    Level 3 instruction cache
misses
PAPI_L1_TCM 0x80000006 Yes    Yes   Level 1 cache misses
PAPI_L2_TCM 0x80000007 Yes    No    Level 2 cache misses
PAPI_L3_TCM 0x80000008 No     No    Level 3 cache misses
PAPI_CA_SNP 0x80000009 No     No    Requests for a snoop
PAPI_CA_SHR 0x8000000a No     No    Requests for shared cache line
PAPI_CA_CLN 0x8000000b No     No    Requests for clean cache line
PAPI_CA_INV 0x8000000c No     No    Requests for cache line inv.
.
http://icl.cs.utk.edu/projects/papi/files/html/man/papi\_presets.html

```

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**Support for Native Events**

- » PAPI supports native events:
  - » An event countable by the CPU can be counted even if there is no matching preset PAPI event.
  - » The developer uses the same API as when setting up a preset event, but a CPU-specific bit pattern is used instead of the PAPI event definition.

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**High-level Interface**

- » Meant for application programmers wanting coarse-grained measurements
- » As easy to use as SGI IRIX prefix calls
  - » a command-line interface to the R10000 hardware performance counters
- » Requires no setup code
- » Restrictions:
  - » Allows only PAPI presets
  - » Not thread safe
  - » Only aggregate counters

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**High-level API Calls**

- » PAPI\_flops(float \*rtime, float \*ptime, long\_long \*flpins, float \*mflops)
  - » Wallclock time, process time, FP ins since start.
  - » Mflop/s since last call
- » PAPI\_num\_counters ()
  - » Returns the number of available counters
- » PAPI\_start\_counters(int \*cntrs, int alen)
  - » Start counters
- » PAPI\_stop\_counters(long\_long \*vals, int alen)
  - » Stop counters and put counter values in array
- » PAPI\_accum\_counters(long\_long \*vals, int alen)
  - » Accumulate counters into array and reset
- » PAPI\_read\_counters(long\_long \*vals, int alen)
  - » Copy counter values into array and reset counters

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**Low-level Interface**

- » Increased efficiency and functionality over the high level PAPI interface
- » Approximately 60 functions
- » Thread-safe (SMP, OpenMP, Pthreads)
- » Supports both preset and native events

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**Low-level Functionality**

- » API Calls for:
  - » Counter multiplexing
  - » SVR4 compatible profiling
  - » Processor information
  - » Address space information
  - » Accurate and low latency timing functions
  - » Hardware event inquiry functions
  - » Eventset management functions
  - » Static and dynamic memory information
  - » Simple locking operations
  - » Callbacks on user defined overflow threshold

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### PAPI 2.3.4 Release April 14, 2003

- Platforms
  - IBM PPC604, 604e, Power 3, Power4, AIX 5
  - Intel x86/Linux, Windows, including Pentium IV
  - Sun UltraSparc I/II/III
  - SGI MIPS R10K/R12K/R14K
  - Compaq Alpha 21164/21264 with DADD/DCPI
  - Itanium/Itanium2 Linux
  - Cray T3E
- Enhancements
  - Static/dynamic memory info
  - IA64 hardware profiling and sampling
  - Misc bug fixes
- Sample Tools
  - Perfometer
  - Trapper
  - Dynaprof

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### Design and Implementation Experiences

- Success of community-based open source development effort
  - Parallel Tools Consortium <http://www.ptools.org/>
- Tradeoffs between ease-of-use and increased functionality and features
- Operating system support
- Interfacing to third-party tools
- Data interpretation and accuracy issues
- Efficiency and scalability issues

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### Operating System Support

- Perfctr kernel patch by Mikael Pettersson required for Linux/x86
  - Kernel modification has met resistance from some system administrators
  - Effort underway to get perfctr into mainstream Linux release
- Vendor cooperation has been good (in most cases)
  - Register level operations code provided by Cray
  - IBM pmtoolkit included in AIX 5
  - Perfmon library from Hewlett-Packard for Itanium/Itanium2 Linux
  - DADD (Dynamic Access to DCPI Data) extension to DCPI from Hewlett-Packard for Alpha Tru64 UNIX

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### Tools

- Tools developed by the PAPI project
  - Dynaprof
  - Perfometer
- Third-party tools
  - HPCView (Rice University)
  - SvPablo (University of Illinois)
  - TAU (University of Oregon)
  - Vampir 3.x (Pallas)
  - VProf (Sandia National Lab)
  - Others (see PAPI home page)

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### Dynaprof

- A portable tool to dynamically instrument serial and parallel programs for the purpose of performance analysis
- Simple and intuitive command line interface like GDB
- Java/Swing GUI
- Instrumentation is done through the run-time insertion of function calls to specially developed performance probes.
- Avoiding source-code instrumentation and recompilation
- Avoiding perturbation of compiler optimizations
- Providing complete language independence
- Built on DynInst and DPCL
  - IBM and Maryland

*No source code required!*

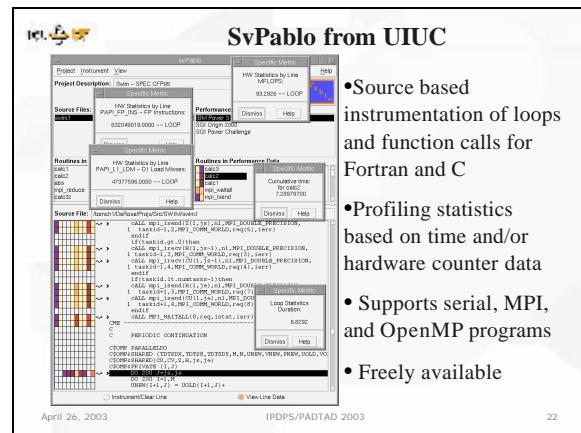
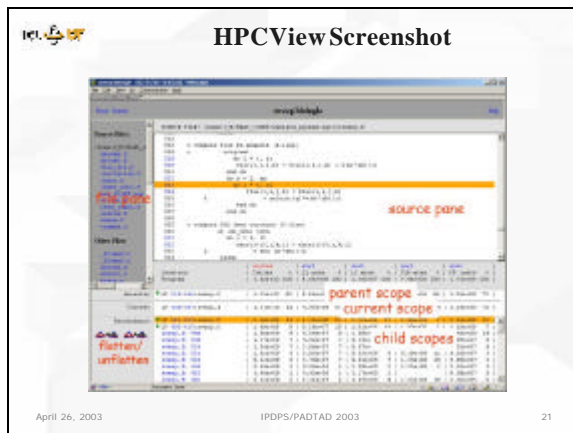
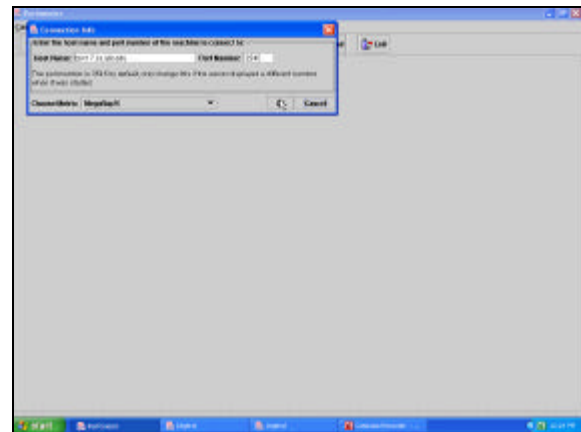
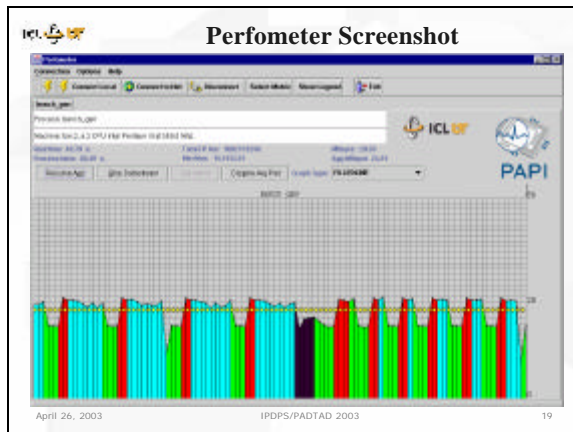
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### Dynaprof GUI Screenshot

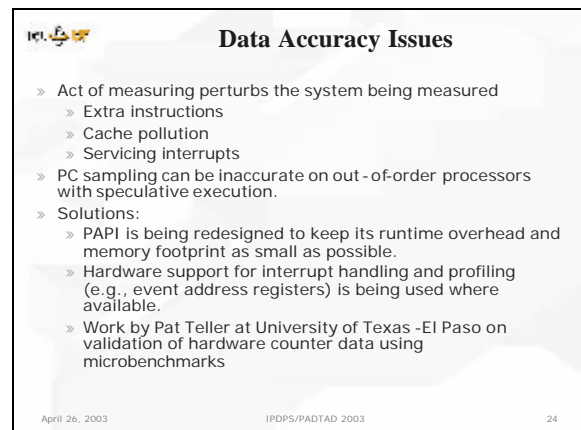
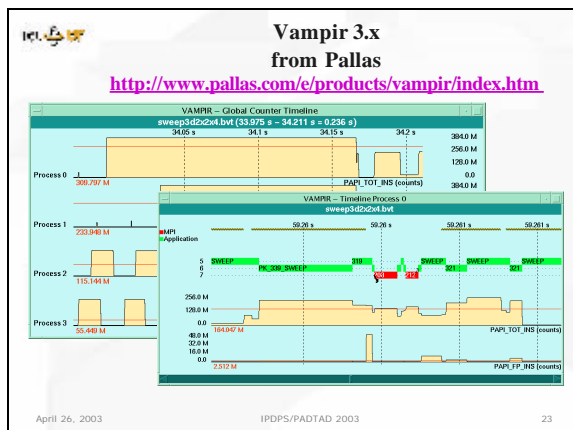
The screenshot shows the Dynaprof GUI with a file browser window open. The file browser displays a directory structure with files like 'MAIN...', 'initial...', 'calc1...', 'calc2...', 'calc3...', 'libgcc2.c', 'assert.c', 'libm.so.6', and 'libc.so.6'. A 'Choose a Probe' dialog box is also visible, listing probes such as 'perfometerprobe', 'performerprobe', 'wallclock', and 'noprobe'.

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- Source based instrumentation of loops and function calls for Fortran and C
- Profiling statistics based on time and/or hardware counter data
- Supports serial, MPI, and OpenMP programs
- Freely available




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 **PAPI Version 3 (expected June 2003)**


- » Using lessons learned from years earlier
- » Redesign for:
  - » Robustness
  - » Feature set
  - » Simplicity
  - » Portability to new platforms
- » New features
  - » Multiway multiplexing
    - » Use all available counter registers instead of one per time slice. (Just 1 additional register means 2x increase in accuracy)
    - » Effective collection of 5 events on 4 counters
  - » Improved performance
    - » Pentium 4, a PAPI\_read() costs 230 cycles.
    - » Today can be as much as 3000 cycles
    - » Register access alone costs 100 cycles.

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 **PAPI Version 3 (cont.)**


- » New features (cont.)
  - » Programmable events
  - » Third-party interface
    - » Allow control of counters in other threads of execution
  - » Internal timer/signal/thread abstractions
  - » Static and dynamic memory utilization information
  - » Advanced profiling functions for event address sampling (branch, cache, etc...)
  - » System-wide counting
  - » High level API made thread safe
  - » Optimal counter allocation scheme
  - » Papirun utility
- » Additional platforms
  - » Cray X1
  - » AMD Opteron/K8

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 **Conclusions**

- » PAPI has been widely adopted by application and tool developers.
  - » Use of PAPI simplifies collection and interpretation of hardware counter data by application developers.
  - » Use of PAPI allows tool developers to focus on tool design rather than expending redundant effort on implementing low-level access to hardware counters.
- » Data must be accurate to be useful.
  - » Keep perturbation small.
  - » Validate results.
- » Counter access must be efficient and scalable.
  - » Eliminate unnecessary features to streamline the interface (PAPI Version 3)
  - » Make use of available hardware support for sampling, interrupt handling, etc.

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 **For More Information**

- » <http://icl.cs.utk.edu/papi/>
  - » Software and documentation
  - » Reference materials
  - » Papers and presentations
  - » Third-party tools
  - » Mailing lists

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