# Squeezing the Most out of an Algorithm in CRAY FORTRAN 

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#### Abstract

This paper describes a technique for achieving supervector performance on a CRAY-1 in a purely FORTRAN environment (i.e., without resorting to assembler language). The technique can be applied to a wide variety of algorithms in linear algebra, and is beneficial in other architectural settings. Categories and Subject Descriptors: G.1.3 [Mathematics of Computing]: Numerical Analysisnumerical linear algebra; G. 4 [Mathematics of Computing]: Mathematical Software General Terms: Performance Additional Key Words and Phrases: Vector processing, linear algebra, efficiency, unrolling


## INTRODUCTION

There are three basic performance levels on the CRAY-1-scalar, vector, and supervector [4]:

| Performance level | Rate of execution, <br> MFLOPS |
| :---: | :---: |
| Scalar | $0-4$ |
| Vector | $4-50$ |
| Supervector | $50-160$ |

The difference between scalar and vector modes is the use of vector instructions to eliminate loop overhead and take full advantage of the pipelined functional units. The difference between vector and supervector modes is the use of vector

[^0][^1]ACM Transactions on Mathematical Software, Vol. 10, No. 3, September 1984, Pages 219-230
registers to reduce the number of memory references (and thus avoid letting the one path to/from memory become a bottleneck).

Typically, programs written in FORTRAN run at scalar or vector speeds, so that one must resort to assembler language (or assembler language kernels) to improve performance. In this paper, we describe a technique for attaining supervector speeds from FORTRAN. ${ }^{2}$

## THE IDEAL SETTING ${ }^{3}$

Most algorithms in linear algebra are easily vectorized. For example, consider the following subroutine which adds the product of a matrix and a vector to another vector:

10
20

```
SUBROUTINE SMXPY (N1, Y, N2, LDM, X, M)
REAL Y(*), X(*), M(LDM, *)
DO 20J = 1, N2
    DO 10I=1,N1
        Y(I) = Y(I) + X(J)*M(I,J)
    CONTINUE
    CONTINUE
    RETURN
    END
```

The innermost loop is a SAXPY [5] (adding a multiple of one vector to another) and would be detected by a good vectorizing compiler. Thus, the CRAY CFT FORTRAN compiler generates vector code of the general form:

Load vector Y
Load scalar X(J)
Load vector M(*, J)
Multiply scalar X(J) times vector $\mathbf{M}(*, \mathrm{~J})$
Add result to vector Y
Store result in Y
Note that there are three vector memory references for each two vector floatingpoint operations. Since there is only one path to/from memory and the memory bandwidth is 80 million words per second, the rate of execution cannot exceed $\sim 53 \frac{1}{3}$ MFLOPS (less than 50 MFLOPS when vector start-up time is taken into account)-vector performance.

Thus to attain supervector performance, it is necessary to expand the scope of the vectorizing process to more than just simple vector operations. In this case, a closer inspection reveals that the vector Y is stored and then reloaded in successive SAXPYs. If instead we accumulate Y in a vector register (up to 64 words at a time) until all of the columns of $M$ have been processed, we can avoid two of the three vector memory references in the innermost loop. The maximum rate of execution is then 160 MFLOPS ( $\sim 148$ MFLOPS when vector start-up time is taken into account)-supervector performance.

[^2]
## REALITY

The CRAY CFT compiler does not detect the fact that the result can be accumulated in a register (and not stored between successive vector operations). Thus, the rate of execution is limited to vector speeds.

But if we unroll [1] the outer loop (in this case to a depth of four) and insert parentheses to force the arithmetic operations to be performed in the most efficient order, then the innermost loop becomes

```
    DO 10I=1,N1
    Y(I) =((()Y(I) +X(J-3)*M(I,J - 3))+X(J - 2)*M(I,J - 2))
$
CONTINUE.
```

Now the code generated by CFT has six vector memory references for each eight vector floating-point operations. Thus the maximum rate of execution is $\sim 106_{3}^{2}$ MFLOPS ( $\sim 100$ MFLOPS when vector start-up time is taken into account) and the actual rate is $\sim 77$ MFLOPS-supervector performance from FORTRAN. The complete subroutine SMXPY4 is given in Appendix A.

## GENERALIZATIONS

With this approach we can develop quite a collection of procedures from linear algebra. The key idea is to use two kernels-SMXPY and SXMPY (add a vector times a matrix to another vector; see Appendix II)-to do the bulk of the work. Since both kernels can be unrolled ${ }^{4}$ to give supervector performance, the procedures themselves are capable of supervector performance.

Many processes which involve elementary transformations can be described in these terms, e.g., matrix multiplication, Cholesky decomposition, and LU factorization (see Appendix III and [4, 6]). However, the formulation is often not the "natural" one, which may be based on outer products of vectors or accumulating variable-length vectors, neither of which can be supervectorized in FORTRAN.

Tables I-IV summarize the results obtained for these procedures on a CRAY $1-S$ (as well as on the new CRAY 1-M ${ }^{5}$ and CRAY X-MP ${ }^{6}$ ) when the subroutines SMXPY and SXMPY were unrolled to the specified depth. All runs used the CFT 1.11 FORTRAN compiler. By contrast, 30 MFLOPS is often cited as a "good rate for FORTRAN" on the CRAY 1-S [3] and 100 MFLOPS as a "good rate for CAL (Cray Assembler Language)" [3] (e.g., Fong and Jordan [4] report 107 MFLOPS for an assembler language implementation of $L U$ decomposition with pivoting).

[^3]Table I. $300 \times 300$ Matrix Multiplication

|  | MFLOPS |  |  |
| :---: | :---: | :---: | :---: |
| Unrolled <br> depth | CRAY 1-M | CRAY 1-S | CRAY X-MP |
| 1 | 39 | 40 | 106 |
| 2 | 60 | 53 | 151 |
| 4 | 83 | 72 | 161 |
| 8 | 101 | 86 | 170 |
| 16 | 111 | 96 | 177 |

Table II. $300 \times 300$ Cholesky Decomposition

| Unrolled <br> depth | MFLOPS |  |  |
| :---: | :---: | :---: | :---: |
|  | CRAY 1-M | CRAY 1-S | CRAY X-MP |
| 1 | 31 | 33 | 68 |
| 2 | 48 | 45 | 99 |
| 4 | 67 | 60 | 118 |
| 8 | 81 | 70 | 131 |
| 16 | 86 | 78 | 139 |

Table III. $300 \times 300$ LU Decomposition with Pivoting

| Unrolled <br> depth | MFLOPS |  |  |
| :---: | :---: | :---: | :---: |
|  | CRAY 1-M | CRAY 1-S | CRAY X-MP |
| 1 | 28 | 29 | 56 |
| 2 | 42 | 39 | 78 |
| 4 | 56 | 52 | 93 |
| 8 | 66 | 60 | 103 |
| 16 | 69 | 66 | 108 |

Table IV. $300 \times 300$ LU Decomposition with Pivoting (Using an Assembler Language Implementation of ISAMAX ${ }^{\text {- }}$

| Unrolled <br> depth | MFLOPS |  |  |
| :---: | :---: | :---: | :---: |
|  | CRAY 1-M | CRAY 1-S | CRAY X-MP |
|  | 30 | 32 | 62 |
| 2 | 46 | 43 | 96 |
| 4 | 64 | 59 | 117 |
| 8 | 78 | 68 | 129 |
| 16 | 83 | 76 | 136 |

- The search for the maximum element in the pivot column (ISAMAX [5]) does not vectorize and thus limits performance. These times were obtained using an assembler language implementation of ISAMAX.


## CONCLUSIONS

We have described a technique that can produce significant gains in execution speed on the CRAY-1. ${ }^{7}$ Moreover, to the extent that this approach reduces loop

[^4]overhead and takes advantage of segmented functional units, it will be effective on more conventional computers as well as on other "supercomputer" architectures. Since optimized assembler language implementations of the SMXPY and SXMPY kernels are easy to code (as much so as any kernel) and frequently available, one can get most of the advantages of assembler language while programming in FORTRAN.

## APPENDIX A

SUBROUTINE SMXPY4 (N1, Y, N2, LDM, X, M) REAL Y(*), X(*), M(LDM.*)
c
C M REAL(LDM, N2), matrix of N 1 rows and N2 columins
C
C
c
C Cleanup odd vector
C
$\mathrm{J}=\mathrm{MOD}(\mathrm{N} 2,2)$
IF (J .GE. 1) THEN
DO $10 \mathrm{I}=1$, N1
$Y(I)=(Y(I))+X(J) * M(1 . J)$
CONTINUE
ENDIF
C
C Cleanup odd group of two vectors
C
$\mathrm{J}=\mathrm{MOD}(\mathrm{N} 2,4)$
IF (J .GE. 2) THEN
DO $201=1$, N1
$Y(I)=(\mathbf{Y}(\mathrm{I}))$
\$ $+X(J-1) * M(I, J-1))+X(J) * M(I, J)$
20 CONTINE
ENDIF
C
C Main loop - groups of four vectors
C
JMIN $=\mathrm{J}+4$
DO 40 J $=$ JMIN, N2, 4

```
                DO 30 I = 1, N1
                    Y(I) = ((( (Y(I))
                        + X(J-3)*M(1,J-3)) + X(J-2)*M(I,J-5))
                        +X(J-1)*M(I,J-1)) + X(J) *M(I,J)
    30 CONTINUE
    40 CONTINUE
C
RETURN
END
```


## APPENDIX B

SUBROUTINE SMXPY (N1, Y, N2, LDM, X, M)
REAL Y(*), X(*), M(LDM, *)
C
C PURPOSE:
Multiply matrix $M$ times vector X and add the result to vector Y ,
PARAMETERS:
N1 INTEGER, number of lements in vector $Y$, and number of rows in matrix $M$
$Y \operatorname{REAL}(\mathrm{~N} 1)$, vector of length N 1 to which is added the product $\mathrm{M} * \mathrm{X}$
N2 INTEGER, number of elements in vector $X$, and number of colums in matrix $M$

LDM INTEGER, leading dumension of array M
$X$ REAL(NZ), vector of length NZ
M REAL (LDM, N2), matrix of N1 rows and N2 colums

DO $20 \mathrm{~J}=1$, N 2
DO $101=1, N 1$
$Y(I)=(Y(I))+X(J) * M(I, J)$
CONTINUE
10 CONTINE
C
RETURN
END
SUBROUTINE SXMPY (N1, LDY, Y, N2, LDX, X. LDM, M)
REAL Y(LDY,*), X(LDX,*), M(LDM,*)
PURPOSE:
Multiply row vector X tmes matrix M and add the result to row vector $Y$.

PARAMETERS:
N1 INTEGER, number of colums in row vector $Y$, and number of colums in matrix $M$

C LDY INTEGER, leading dimension of array $Y$

DO $20 \mathrm{~J}=1$, N2 DO $10 \mathrm{l}=1, \mathrm{~N} 1$
$Y(1,1)=(Y(1, I))+X(1, J) * M(J . I)$
CONTINE
10 CONTIN

RETURN
END

## APPENDIX C

SUBROUTINE MM (A, LDA, N1, N3, B, LDB, N2, C, LDC)
REAL A(LDA, *), B(LDB,*), C(LDC,*)

C
C
C
C
c C C

## PURPOSE:

Multiply matrix $B$ times matrix $C$ and store the result in matrix $A$.
PARAMETERS:
A REAL(LDA, N3), matrix of N1 rows and N3 colums
LDA INTEGER, leading dimension of array A
N1 INTEGER, number of rows in matrices $A$ and $B$
N3 INTEGER, number of colums in matrices $A$ and $C$
B REAL(LDB, N2), matrix of N1 rows and N2 colums
LDB INTEGER, leading dmension of array B
N2 INTEGER, number of colums in matrix $B$, and number of rows in matrix $C$

C REAL(LDC, N3), matrix of N2 rows and N3 colums
LDC INTEGER, leading dumension of array $C$

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ACM Transactions on Mathematical Software, Vol. 10, No. 3, September 1984

C

10 CONTINE
CALL SMXPY (N2,A(1, J), N1,LDB,C(1,J),B)
20 CONTINUE
RETURN
END
SUBROUTINE LLT (A, LDA. N, ROWI, INFO)
REAL A(LDA, *), ROWI (*), T
C
C PURPOSE: $t$
Form the Cholesky factorization $A=L * L$ of a symmetric positive definite matrix A with factor $L$ overwriting $A$.

PARAMETERS•
A REAL(LDA,N), matrix to be decomposed; only the lower triangle need be supplied, the upper triangle is not referenced

LDA INTEGER, leading dimension of array A
N INTEGER, number of rows and colums in the matrix $A$
ROWI REAL(N), work array
INFO INTEGER, = 0 for normal return $=1$ if $I$-th leading munor is not positive definite
$\mathrm{INFO}=0$
DO $30 \mathrm{I}=1, \mathrm{~N}$
Subtract maltiples of preceding colums from I-th colum of A
DO $10 \mathrm{~J}=1, \mathrm{I}-1$
$\operatorname{ROWI}(\mathrm{J})=-\mathrm{A}(\mathrm{I}, \mathrm{J})$
CONTINUE
CALL SMXPY (N-I +1, A(I, I), I-1,LDA, ROWI A(I, 1))
C
C
C
Test for non-positive definite leading minor
If ( $\mathrm{A}(\mathrm{I}, \mathrm{I}$ ) .LE. O.0) THEN
INFO $=1$
GO TO 40
ENDIF
Form I-th colum of L
$T=1.0 / \operatorname{SQRT}(A(1, I))$
$\mathrm{A}(\mathrm{I}, \mathrm{I})=\mathrm{T}$
DO $20 \mathrm{~J}=\mathrm{I}+1$, N
$A(J, 1)=T^{*} A(J, I)$
20 CONTINUE
30 CONTINUE
ACM Transactions on Mathematical Software, Vol. 10, No 3, September 1984

## 40 RETURN <br> END

SUBROUTINE LU (A, LDA, N, IPVT, INFO)
INTEGER IPVT(*)
REAL A(LDA,*), T

## C

## CONTINUE

$\operatorname{IPVT}(\mathrm{J})=\mathrm{K}$
Test for zero pivot
IF (T.EQ, O.0) THEN INFO $=\mathrm{J}$ GO TO 50
ENDIF
Interchange rows
DO $20 \mathrm{I}=1, \mathrm{~N}$
$T=A(J, I)$
$A(J, I)=A(K, I)$
$T=A(J, I)$
$A(J, I)=A(K, I)$ $A(K, I)=T$
CONTINUE
PARAMETERS:
A REAL(LDA, N), matrix to be factored

INFO INTEGER, = 0 normal return.

INFO $=0$
DO $40 \mathrm{~J}=1, \mathrm{~N}$
Form J -th colum of L

Search for pivot
$T=\operatorname{ABS}(\mathrm{A}(\mathrm{J}, \mathrm{J}))$
$K=\mathrm{J}$
DO $10 \mathrm{I}=\mathrm{J}+1, \mathrm{~N}$
IF (ABS (A(I,J)) .GT. T) THEN
$T=\operatorname{ABS}(A(1, J))$
$K=I$
END $1 F$

Form the LU factorization of $A$, where $L$ is lower triangular and $U$ is unit upper triangular, with the factors $L$ and $U$ overwriting $A$.

LDA INTEGER, leading dimension of the array $A$
N INTEGER, number of rows and colums in the matrix $A$
IPVT INTEGER(N), sequence of pivot rows

```
                                    = J if L(J,J) is zero (whence A is singular)
```

CALL SMXPY (N-J+1, A(J,J),J-1,LDA,A(1,J):A(J,1))

C Form J-th row of U
C
$A(J, J)=1.0 / A(J, J)$
CALL SXMPY (N-J,LDA, A(J, J+1), J-1,LDA, A(J, 1), LDA, A(1, J+1)) $\mathrm{T}=-\mathrm{A}(\mathrm{J}, \mathrm{J})$ DO $30 \mathrm{I}=\mathrm{J}+1$, N
$A(J, I)=T * A(J, I)$
CONTINE
40 CONTINUE
C
50 RETURN END

## APPENDIX D

SUBROUTINE LLTS (A, LDA, N, X, B)
REAL A(LDA, *), X(*), B(*), XK
C
C PURPOSE:
C Solve the symetric positive definite system $A x=b$ given the
C Cholesky factorization of A (as computed in LLT).
C
C PARAMETERS:
c
C A REAL(LDA,N), matrix which has been decamposed by routine LLT
C in preparation for solving a system of equations
C
C LDA INTEGER, leading dimension of array A
C
$\mathrm{C} \quad \mathrm{N}$ INTEGER, number of rows and colums in the matrix $A$
C $\quad X \operatorname{REAL}(N)$, solution of linear system
C $\quad$ C REAL(N) , right-hand-side of linear system
C
C
C
DO $10 \mathrm{~K}=1, \mathrm{~N}$
$X(K)=B(K)$
10 CONTINUE
C
DO $30 \mathrm{~K}=1$, N
$\mathrm{XK}=\mathrm{X}(\mathrm{K}) * \mathrm{~A}(\mathrm{~K}, \mathrm{~K})$
DO $20 \mathrm{I}=\mathrm{K}+1, \mathrm{~N}$
$X(I)=X(I)-A(I, K) * X K$
20 CONTINUE
$X(K)=X K$
30 CONTINUE
C
DO $50 \mathrm{~K}=\mathrm{N}, 1,-1$
$X K=X(K) * A(K, K)$
DO $40 \mathrm{I}=1, \mathrm{~K}-1$
$X(\mathrm{I})=\mathrm{X}(\mathrm{I})-\mathrm{A}(\mathrm{K}, \mathrm{I}) * \mathrm{XK}$
40 CONTINE
$X(K)=X K$
50 CONTINUE
ACM Transactions on Mathematical Software, Vol. 10, No 3, September 1984

C
RETURN
END
SUBROUTINE LUS (A, LDA, N, IPVT, X, B)
INTEGER IPVT(*)
REAL A(LDA,*), X(*), B(*), XK
10 CONTINUE
DO $20 \mathrm{~K}=1$, N
$\mathrm{L}=\mathrm{IPVT}(\mathrm{K})$
$\mathrm{XK}=\mathrm{X}(\mathrm{L})$
$\mathrm{X}(\mathrm{L})=\mathrm{X}(\mathrm{K})$
$X(K)=X K$
20 CONTINUE
C
DO $40 \mathrm{~K}=1, \mathrm{~N}$
$\mathrm{XK}=\mathrm{X}(\mathrm{K}) * \mathrm{~A}(\mathrm{~K}, \mathrm{~K})$
DO $30 \mathrm{I}=\mathrm{K}+1, \mathrm{~N}$
$\mathrm{X}(\mathrm{I})=\mathrm{X}(\mathrm{I})-\mathrm{A}(\mathrm{I}, \mathrm{K}) * \mathrm{XK}$
30 CONTINUE
$X(K)=X K$
40 CONTINUE
DO $60 \mathrm{~K}=\mathrm{N}, 1,-1$
$\mathrm{XK}=\mathrm{X}(\mathrm{K})$
DO $501=1, \mathrm{~K}-1$
$\mathrm{X}(\mathrm{I})=\mathrm{X}(\mathrm{I})+\mathrm{A}(\mathrm{I}, \mathrm{K}) * \mathrm{XK}$
50 CONTINUE
60 CONTINUE

C
PURPOSE: computed in LU).

PARAMETERS:

LDA INTEGER, leading dimension of the array $A$

IPVT INTEGER(N), sequence of pivot rows
$X \operatorname{REAL}(N)$, solution of linear system
B REAL(N), right-hand-side of linear system

DO $10 \mathrm{~K}=1, \mathrm{~N}$ $X(K)=B(K)$
10 CONTINUE
DO $20 \mathrm{~K}=1$, N
$\mathrm{L}=\operatorname{IPVT}(\mathrm{K})$
$\mathrm{X}(\mathrm{L})=\mathrm{X}(\mathrm{K})$
$X(K)=X K$
20 CONTINUE
c
DO $40 \mathrm{~K}=1, \mathrm{~N}$
$\mathrm{XK}=\mathrm{X}(\mathrm{K}) * \mathrm{~A}(\mathrm{~K}, \mathrm{~K})$
DO $30 \mathrm{I}=\mathrm{K}+1, \mathrm{~N}$
$\mathrm{X}(\mathrm{I})=\mathrm{X}(\mathrm{I})-\mathrm{A}(\mathrm{I}, \mathrm{K}) * \mathrm{XK}$
30 CONTINUE
$X(K)=X K$
40 CONTINUE
DO $60 \mathrm{~K}=\mathrm{N}, 1,-1$
$\mathrm{XK}=\mathrm{X}(\mathrm{K})$
DO $501=1, \mathrm{~K}-1$ CONTINUE
60 CONTINUE

Solve the linear system $A x=b$ given the $L U$ factorization of $A$ (as

A REAL(LDA,N), matrix which has been decanposed by routine LU in preparation for solving a system of equations

N INTEGER, number of rows and colums in the matrix $A$

RETURN
END

## ACKNOWLEDGMENTS

We would like to thank the National Magnetic Fusion Energy Computer Center for providing computer time to carry out some of the experiments, Cray Research for their cooperation, and Alan Hinds for many stimulating discussions on code optimization.

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[^0]:    ${ }^{1}$ MFLOPS is an acronym for million floating-point operations (addıtions or multiplications) per second.

[^1]:    The first author's work was supported in part by the Applied Mathematical Sciences Research Program (KC-04-02) of the Office of Energy Research of the U. S. Department of Energy under Contract W-31-109-Eng-38.
    The second author's work was supported in part by the Office of Naval Research under contract N00014-82-K-0184 and by the National Science Foundation under grant MCS-81-04874.
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[^2]:    ${ }^{2}$ We recognize'that assembler code may be needed to achieve the highest level of performance, and that its use in a small number of "kernels" is not a significant barrier to transportability. However, the approach presented does lead to high levels of performance, is portable, and can be used to derive algorithmic improvements in a much wider class of problems than discussed in this paper.
    ${ }^{3}$ See [4] for a more complete discussion.

[^3]:    * Although there are only eight vector registers, this is sufficient for any depth of unrolling.
    ${ }^{5}$ The CRAY 1-M is essentially a CRAY 1-S with "slow" memory. It is faster in these tests because of a chaining anomaly-a vector load issues earlier on the CRAY 1-S, causing a scalar-vector multiply to miss chain-slot time.
    ${ }^{6}$ The CRAY X-MP is a multiprocessor, each processor having a cycle time of 9.5 ns (versus 12.5 ns for the CRAY 1-S) and three paths to/from memory (two for vector loads, one for vector stores). These timings were obtained using only one processor. While, in principle, the extra paths should remove the memory bottleneck, in practice the unrolled code still runs faster because there are fewer vector startups and less memory traffic (and thus fewer bank conflicts).

[^4]:    ${ }^{7}$ See [2] for another approach.
    ACM Transactions on Mathematical Software, Vol. 10, No. 3, September 1984

